

The Development of a Free Radiological Anatomy Software Teaching Tool

Desarrollo de un Software Libre de Anatomía Radiológica
como una Herramienta de Enseñanza

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SUMMARY: The purpose of this research was to develop a free radiological anatomy software for radiologic anatomy education to assist students and professionals in health science. The study was divided into two phases: image acquisition and software development. The first phase was to obtain plain radiographic images and computed tomographic (CT) scans of an anthropomorphic phantom of head and neck. In addition, plain radiographic images of an anthropomorphic phantom of the chest were obtained. The second phase was the development of the anatomy software as an ImageJ macro. The software was developed through the insertion of the radiologic anatomy landmarks into the images that were obtained and application of multiple choice questions. The software was then tested for usability by getting the professors to answer the multiple choice questions. The software presented radiologic anatomy from 1) Head projections: Waters view, Towne view, Caldwell view, Lateral view, Submentovertex, PA view; 2) Thoracic Spine projections: AP and Lateral View and 3) Chest: PA view, Lateral and Oblique. Tomographic imaging presented one hundred radiologic landmarks of head. In total, there were 354 questions. A final report containing the score of correct answers, as well as the user ID, Date and Time of the test were showed. The test were available in three languages (Spanish, English and Portuguese). A user-friendly and inexpensive software was developed and presented. Students and professionals from several countries are able to practice, repeatedly, the recognition of radiologic anatomical landmarks.

KEY WORDS: Anatomy; Radiology education; Education technology; Learning.

INTRODUCTION

Radiography plays an important role in the health care services and interacts in a multidisciplinary and interdisciplinary way with various professions (including nursing and other medical professions). Obtaining skills to understand radiography becomes an instrumental competence, necessary and indispensable to the professional of radiography (Challen, 2010). Maintaining workforce capacity, whilst reacting to the latest clinical demands on radiographer training, is a key responsibility of radiography educators (England *et al.*, 2017).

The European Federation of Radiographer Societies (EFRS), educational wing, strongly recommends the dissemination and publication of materials and knowledge, including the promotion and development of all levels of

radiography education. Radiography education in the European community is organized in different ways ranging from no formal education program to university graduate and postgraduate courses. However, there is a great concern in standardizing the educational level, as well as in accrediting training for radiography professionals (Prentakis *et al.*, 2016).

E-learning has been increased as teaching method since 2000, and it has been suggested as an accessible high-quality education method (White & Cheung). In addition, it has been overcoming time and geographic limitations. Most universities and education professionals are supporting this paradigm shift in education, including radiography education.

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Over the last few years there has been a shift in radiography education with a move to align to the technological advancements and health education trends e.g. the use of simulated learning. Among key shifts is the use of technology for teaching students within the radiography curriculum which is critical because technology can reduce error rates while decreasing administration time and increasing quality standards. Simultaneously, Anatomy education is at the forefront of utilizing technological advancements to increasingly develop learning environments. The technology integration into anatomy education has enhanced the student education improvement (Clunie *et al.*, 2018).

Manufacturers of medical imaging devices also provide courses and credits based on this technology (ISRRT, 2004; American Registry of Radiologic Technologists, 2018) Usually, it assists continued education and maintaining professional skills as required by radiologic associations. According to challenges and effort to find a proper learning method, although there are limitations for e-learning implementation, it may be considered as an alternative strategy for traditional classes (White & Cheung).

According to Pinto *et al.* (2011) the training of students using suitable approaches to identify radiological anatomy accurately is important. This training may reduce the diagnostic errors that are often related to unrecognized or unreported abnormalities which may be associated with high morbidity. Therefore, the aim of this study was to develop a free radiological anatomy software for radiologic anatomy education to assist students and professionals in health science.

MATERIAL AND METHOD

This study was conducted at the Federal Institute do Bahia, Brazil, as a collaborative project between the research group of radiology technology and Hospital in Bahia, Brazil, to design a tool for radiologic anatomy education to assist radiographers/radiologic technologist students and professionals.

This study was divided into two phases: image acquisition and software development (Fig. 1).

Phase 1: Image Acquisition. The images of an adult anthropomorphic phantom of head and neck (Radiation Support Devices, model RS-230) were obtained in Multix B Siemens x-ray unit and a Siemens Somatom Spirit CT equipment. In addition, an anthropomorphic phantom of chest (Radiation Support Devices, model RS-111) was also imaged using the same x-ray equipment. A computed radiography (CR) was used to obtain the digital radiographic images which was achieved by using a reader and two cassettes (35 x 43 cm, 24 x 30 cm). Furthermore, 13 radiographic projections were performed (Table I). These radiographic projections were used owing to the phantom characteristics and limitations. However, in this study, the most frequent radiographic projections used in hospital or clinics were included. The tomographic images were reconstructed in axial plane and bone window. The scan protocol used is shown in Table II. Figure 2 demonstrates how the phantoms were set up for image acquisition.

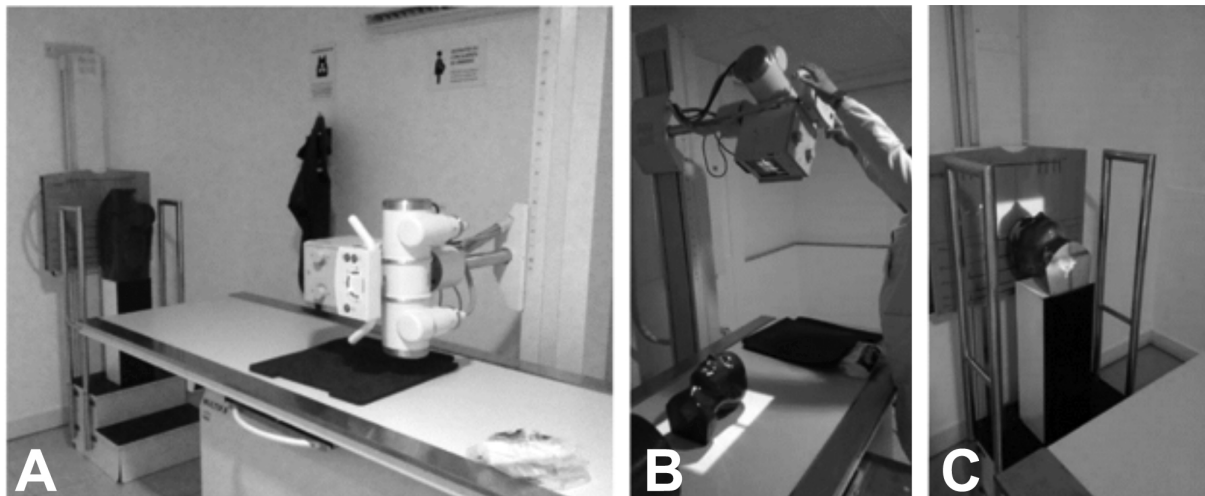
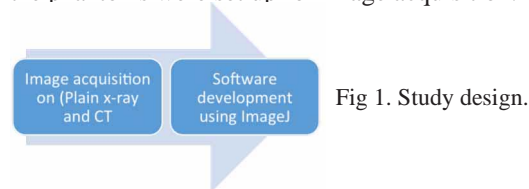


Fig 2. Radiographic projections a) Lateral view of Chest, b) Towne view, c) Submentovertex view.

Table I. Radiographic projection position and acquisition method..

Part Position	SKULL				THORACIC SPINE				CHEST			
	PA	WATERS	CALDWELL	TOWNE	LATERAL	SMV	AP	Lateral	Oblique	PA	LATERAL	Oblique
	OML ^a perpendicular to IR;	MML ^d perpendicular to plane of Grid;	Forehead against grid surface;	OML perpendicular to IR;	Head in a true lateral position;	IOML parallel to Grid;	MSP aligned to CR and midline of table.	Posterior half of thorax aligned to CR and midline of grid	The body rotated 20° from true lateral;	MSP aligned with CR and midline of grid with equal margins between thorax and sides of IR;	Coronal plane perpendicular to sagittal plane parallel to IR.	Phantom rotated 45° with anterior breast against IR for LAO ^h and 45° with right anterior shoulder against IR for RAO ⁱ
	MSP ^b perpendicular to midline of grid	MSP perpendicular to midline of grid	OML perpendicular to midline of the grid.	MSP and midline of the table.	MSP parallel to IR; IPL ^e perpendicular to IR;	MSP perpendicular to the grid						
Central Ray (CR)	Perpendicular to IR and centered to exit at glabella.	15° caudad and center to exit at nasion		30° caudad to OML;	Center to a point 5 cm superior to EAM ^g	Perpendicular to IOML;	Perpendicular to T7 (8 to 10 cm below jugular notch)	Perpendicular to T7 (8 to 10 cm below thoracic spine; jugular notch)	Perpendicular to T7 (8 to 10 cm below jugular notch)	Top of IR above 4 to 5 cm of chest apex.	Perpendicular to T7 (8 to 10 cm below jugular notch)	Perpendicular to T7 (8 to 10 cm below jugular notch)

^a Orbitomeatal line; ^b Mediosagittal plane; ^c Image receptor; ^d M⁺Entomeatal Line; ^e Interpupillary Line; ^f infrarbitomeatal; ^g external auditory meatus; ^h left anterior oblique; ⁱ Right anterior oblique

Table II. Multi-Slice computed tomography scan parameters.

Tube potential (kV)	Product time-current (mAs)	Rotation Time (s)	Detector Collimation	Pitch	Reconstruction	Slice (mm)	FOV (mm)	Increment (mm)
130	240	1.0	32 x 0.6	0,55	Axial Bone	5.0	240	5

Phase 2: Software development. The software was developed using ImageJ which is a free software accessible via the internet (National Institutes of Health, USA). This is an inexpensive method, as it does not require a user license. Besides, it allows the development of macros, which assist to perform tasks automatically.

After the image acquisition, DICOM (Digital Imaging and Communications in Medicine, 2019) files were converted to TIFF. This was followed by the insertion of the arrows and numbers indicating the anatomical structures. This was done by a professor in radiology. Thereafter, a template was created relating the structure name according to arrow indication. The data was revised by three experienced professors (Professor 1:20 years, Professor 2:10 years, Professor 3: 10 years) of anatomy who have experience in radiographic and tomographic images. In this digital environment, radiological anatomy reference points were shown and multiple choice questions were applied. These questions were presented for anatomical structure recognition testing by users. Besides, four alternatives were shown as answers, however just one was correct. The software was developed in three languages (Portuguese, Spanish and English).

RESULTS

The software presented radiologic anatomy from 13 radiographic views of the head, neck and chest. On the other hand, CT images presented more than one hundred anatomic landmarks of the head (Fig. 3). In total 354 radiologic anatomy references and questions were obtained and performed, respectively.

The usability of the software was tested by getting a group of professors to answer the multiple choice questions. After the user's language selection, the field of identification have to be fitted, image modality and anatomy (spine, head or chest) selected and, then the radiological projection chosen (Fig. 4). The image and questions were shown. In the end of evaluation, a reported was presented containing date and time of evaluation, User name and score. The software indicated where the user incorrectly identified the anatomy (Fig. 5).

DISCUSSION

The integration of multimedia and interactivity into electronic environment has allowed valuable support for radiography teaching and continuing education (Pinto *et al.*, 2008).

Educational strategies have to be applied for improvement of the learning process. Currently, lecture courses do not provide enough contact time for deeper learning activities. This results in limitation of students' learning performance. Furthermore, students become passive recipients of large amounts of information, leaving them with limited mental capacity to be involved with classes (Cook, 2014).

According to Xiberta & Boada (2016) Microsoft PowerPoint is used in more than 80 % of their anatomy and radiology classes. E-learning platform has been used to overcome the limitation of the traditional educational methods. Moreira *et al.* (2015) developed an e-learning course on breast imaging for radiographers. They concluded that it was effective and highlighted the need for continuing

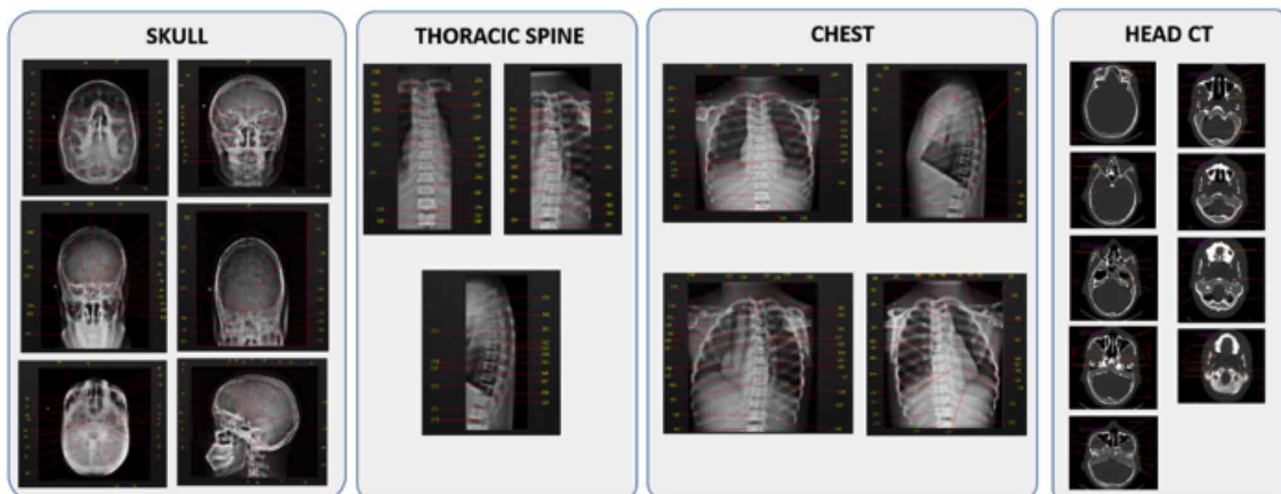


Fig 3. Radiographic and CT imaging.

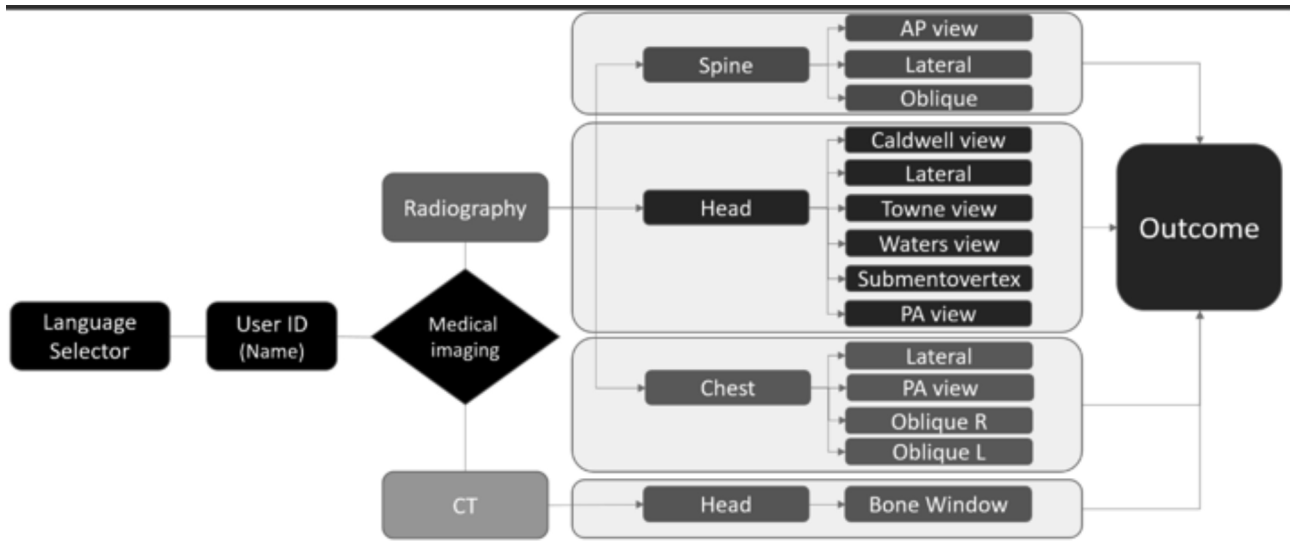


Fig 4. Software flowchart.

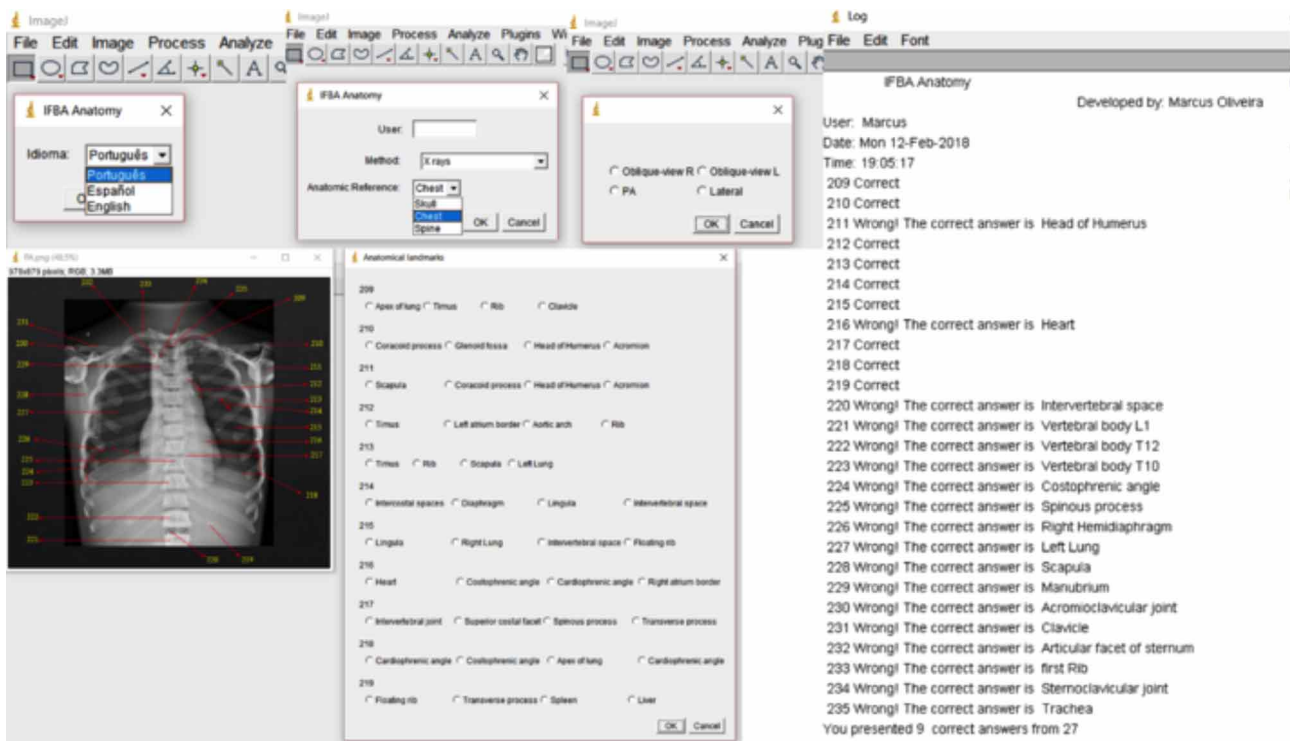


Fig 5. Screenshot of software and test result.

education. According to Cook, the e-learning method led to a reduction of delayed self-study and consequent amassed information before exams. Other platforms were developed to assist in radiological subjects in an on-line environment Eg. MyPacs (Weinberger *et al.*, 2002), COMPARE (Grunewald *et al.*, 2003), KICLA (Rowe *et al.*, 2014) and RadStax (Colucci *et al.*, 2015). There is a limitation with radiology education platform because usually e-learning

courses are not presented in practical classes. Moreover, the content creation is high time consuming (Roe *et al.*, 2010; Xiberta & Boada).

In this study, a free radiological anatomy software as a teaching tool was presented. ImageJ is an open-source software and works independently of the operating system. Taking into account that Portuguese, English and Spanish

are widespread languages spoken around the world, the use of this software could assist teachers and students at no cost. According to Zafar *et al.* (2014), sustainable educational models generate positive implications supporting the idea of lifelong learning, emphasizing that combined forms of learning are even more effective.

E-Learning efficiency is related to reliability, functionality, user friendliness of technological tool for the accomplishment of a purpose (Pójanowicz *et al.*, 2014). The radiologic anatomy software may be considered an extremely accessible tool. Moreover, this software will assist to reduce the practice of working intensively, to absorb a large volume of informational material in a short amount of time by students. The students can practice, exhaustively, the recognition of radiological anatomy landmarks, everywhere and independently of internet. It could also assist with continuing education for professionals.

A user-friendly and inexpensive software was presented. Radiographers, students and professionals from several countries are able to repeatedly practice, the recognition of radiologic anatomical landmarks. This software can be applied as a feasible technological tool for enhancing learning environment.

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The readers can obtain the software contacting the first author and developer by email: marcusradiology@gmail.com

OLIVEIRA, M.; GEAMBASTIANI, P.; LOPEZ, G.; CAMBUI, M.; UBEDA, C. & MDLETSHE, S. Desarrollo de un software libre de anatomía radiológica como una herramienta de enseñanza. *Int. J. Morphol.*, 37(1):205-211, 2019.

RESUMEN: El propósito de esta investigación fue desarrollar un software gratuito de anatomía radiológica para la educación de anatomía radiológica para ayudar a estudiantes y profesionales de ciencias de la salud. El estudio se

dividió en dos fases: adquisición de imágenes y desarrollo de software. La primera fase consistió en obtener imágenes radiográficas simples y tomografías computarizadas (TC) de un fantasma antropomórfico de cabeza y cuello. Además, se obtuvieron imágenes radiográficas simples de un fantasma antropomórfico del tórax. La segunda fase fue el desarrollo del software de anatomía como una macro ImageJ. El software se desarrolló a través de la inserción de los puntos de referencia de la anatomía radiológica en las imágenes que se obtuvieron y la aplicación de preguntas de opción múltiple. Luego, se probó la usabilidad del software haciendo que los profesores respondieran las preguntas de opción múltiple. El software presentó la anatomía radiológica de 1) Proyecciones de la cabeza: vista de aguas, vista de Towne, vista de Caldwell, vista lateral, Submentovertex, vista de PA; 2) proyecciones de la columna torácica: vista AP y lateral y 3) Cofre: vista de PA, lateral y oblicua. Las imágenes tomográficas presentaron cien puntos de referencia radiológica de la cabeza. En total, hubo 354 preguntas. Se mostró un informe final con la puntuación de las respuestas correctas, así como la identificación del usuario, la fecha y la hora de la prueba. Las pruebas estaban disponibles en tres idiomas (español, inglés y portugués). Se desarrolló y presentó un software fácil de usar y de bajo costo. Estudiantes y profesionales de varios países pueden practicar, repetidamente, el reconocimiento de puntos de referencia anatómicos radiológicos.

PALABRAS CLAVE: Anatomía; Radiología educacional; Tecnología educacional; Enseñanza.

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